

AIMS

DEVELOP STUDENTS AWARENESS OF HOW LARGER WORDS ARE PUT TOGETHER WITH SYLLABLES AND IMPROVE BASIC DECODING TECHNIQUES SUCH AS VOWEL-COUNTING FOR SYLLABLES.

THESE LESSONS ARE FOR LOWER INTERMEDIATE LEVEL STUDENTS WHO ARE ALREADY FAMILIAR WITH BOTH THE CONCEPT AND APPLICATION OF PHONICS IN EVERYDAY WORDS AND ARE NOW DEVELOPING THEIR DECODING SKILLS FOR BIGGER WORDS AS THEY COME INTO CONTACT WITH MORE AND MORE UNCOMMON AND MULTI-SYLLABIC WORDS.

BY THE END OF THESE LESSONS STUDENTS WILL UNDERSTAND BETTER HOW WORDS BUILD FROM LETTERS, THROUGH BLENDING PHONICS, TO SYLLABLES. THEY WILL HAVE PRACTICED CONSTRUCTING AND DE-CONSTRUCTING REAL AND FICTIONAL ENGLISH WORDS USING 50 COMMON SYLLABLES IN ENGLISH.

MATERIALS NEEDED

THIS DOCUMENT

VIDEO 1 – WHAT ARE SYLLABLES? VIDEO 2 – EXAMPLES OF SYLLABLES IN WORDS (VIDEOS CAN BE FOUND AT RANTERINO YOUTUBE CHANNEL)

STUDENT BOOKLET/CLASSROOM PDF – THE SUPER-DUPER SYLLABLE GAME (THIS CAN BE PRINTED AT A5 BOOKLET SIZE AND GIVEN TO EACH STUDENT, OR JUST WORK THROUGH THE PDF AS A WHOLE CLASS IF YOU HAVE A PROJECTOR/SMARTBOARD)

EXAMPLE GAME CARDS / BLANK GAME CARD TEMPLATES / TEACHER'S CARDS PDF (PRINT & LAMINATE) (FOR PRINTING) (PRINT & LAMINATE)

SYLLABLE FLASHCARDS PDF (PRINT AND LAMINATE)

BONUS ACTIVITY - UMBRELLAMAN BOOK WITHOUT WORDS PDF

WARM UP ACTIVITY 1

WHAT ARE SYLLABLES? VIDEO

- TELL STUDENTS THEY WILL BE PLAYING SOME GAMES WITH SYLLABLES IN TODAY'S LESSON- ASK IF ANYONE KNOWS WHAT A SYLLABLE IS-
- SHOW THE STUDENTS VIDEO 1 WHAT ARE SYLLABLES? ENCOURAGE STUDENTS TO SHOUT OUT THE 50 COMMON SYLLABLES IN THE VIDEO AS THEY FLASH UP ON THE SCREEN.
- AFTER WATCHING THE VIDEO GET STUDENTS TO SHOUT OUT ANY ENGLISH WORDS
 THEY KNOW AND WRITE A FEW ON THE BOARD.
- NOW ASK STUDENTS TO LOOK AT THE LIST OF RANDOM WORDS ON THE BOARD AND ASK THEM TO BREAK THEM DOWN INTO SYLLABLES (E.G. DOG 1, ENGLISHZ, TOMORROW3). ONCE IT'S CLEAR THAT ALL STUDENTS HAVE GRASPED THE CONCEPT OF SYLLABLES, IT'S TIME TO WATCH THE NEXT VIDEO...

WARM UP ACTIVITY 2

EXAMPLES OF SYLLABLES IN WORDS

- · STUDENTS WATCH THE VIDEO AND SEE EXAMPLES OF WORDS BROKEN DOWN INTO THEIR CONSTITUENT SYLLABLES (BI-CY-CLE, GAR-DEN, PIC-TURE, FOR-GET-FUL).
- PAUSE THE VIDEO AT THE END, LEAVING THE 50 COMMON SYLLABLES LIST ON THE SCREEN.
- · ASK STUDENTS IF THEY CAN MAKE ANY 2-SYLLABLE ENGLISH WORDS FROM THE LIST- ANY 3-SYLLABLE WORDS? ANY 4-SYLLABLE WORDS?
- · NOW IT'S TIME TO LOOK AT THE STUDENT BOOKLET (PDF)---

THE SUPER-DUPER SYLLABLE GAME

- RUN THROUGH THE STUDENT BOOKLET/PDF SLIDES WITH STUDENTS AND EXPLAIN
 HOW THE STUDENTS WILL PLAY THE GAME, WHICH IS LOOSELY BASED ON THE OLD
 GAMESHOW FORMAT OF 'CALL MY BLUFF'. THE INSTRUCTIONS FOR STUDENTS ON HOW
 TO MAKE THEIR 4 WORDS (3 MADE UP AND ONE REAL ENGLISH WORD) ARE IN THE
 STUDENT BOOKLET, SO READ THAT DOCUMENT TO GET A CLEAR IDEA ON WHAT TO DO:)
- WHEN EACH GROUP IS READY WITH THEIR WORD CARDS, AS A WHOLE CLASS, GO
 THROUGH EACH GROUP'S GAME CARDS AND GET OTHER GROUPS TO TRY AND GUESS
 WHICH WORDS/DEFINITIONS ARE THE REAL ONES, AND WHICH ARE THE FAKES.
- · GIVE BONUS CARDS TO GROUPS WHO SUCCESSFULLY GUESS THE REAL ENGLISH WORDS.

TEACHER'S LIST OF 8 REAL (AND NOT SO COMMON FOR ESL PRIMARY STUDENTS!)
ENGLISH WORDS, WHICH HAVE BENE MADE FROM THE 50 COMMON SYLLABLES LIST-

*NOTE: SOME GROUPS MAY NEED THE DEFINITIONS TRANSLATED TO THEM IN THEIR L1.
THIS CAN BE DONE BY TAKING ONE MEMBER FROM EACH GROUP OUTSIDE THE
CLASSROOM BRIEFLY TO GIVE A QUICK TRANSLATION IF NECESSARY.

- 1 SHIPMENT: THINGS SENT FROM ONE PLACE TO ANOTHER.
- 2 STATEMENT: SOMETHING YOU SAY OR WRITE.
- 3 VISION: THIS MEANS YOU CAN SEE.
- 4 MANAGE: DO SOMETHING DIFFICULT.
- 5 HIGHLY: AT A HIGH LEVEL / 'VERY'
- G-VERSION: ONE TYPE OF SOMETHING.
- 7-GARMENT: SOME CLOTHING, FOR EXAMPLE, A DRESS OR A SHIRT.
- 8 CARPET: SOMETHING YOU PUT ON YOUR FLOOR. LIKE A BIG RUG OR MAT.

BONUS ACTIVITY: UMBRELLA MAN COMIC BOOK WITHOUT WORDS

THIS CAN BE USED AS EITHER A WARMER OR COOLER TO THESE SYLLABLE LESSONS. GET STUDENTS TO OPEN THE UMBRELLAMAN COMIC PDF IN IBOOKS ON THE IPADS AND GET THEM TO ADD IN THEIR OWN STORY TEXT IN THE APPROPRIATE PARTS OF THE COMIC.

IF IPADS ARE UNAVAILABLE, PRINT OUT AND STUDENTS CAN DO IT WITH A GOOD OLD-FASHIONED, TRADITIONAL PEN OR PENCIL-



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BONUS ACTIVITY 2: SUPERINO E-BOOK 4-SYLLABLE WORD HUNT

ASK STUDENTS TO SCAN THROUGH THE TEXT OF THE SUPERINO E-BOOK AND SEE HOW MANY 4-SYLLABLE WORDS THEY CAN FIND-

(THERE ARE 6 TO FIND - RANTERINO, SUPERHERO, IMPORTANTLY, UMBRELLAMAN, SUPERINO, INTER-STELLAR)

THE E-BOOK CAN BE FOUND IN THE EBOOK SECTION, LEVEL B STORIES AT WWW-THERANTERINO-COM

